

**Amendment to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1. (currently amended) A method of embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising steps of:

dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

defining an area  $G$  consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ ;

allocating each of the areas  $S$  constituting said area  $G$  to some one of: areas  $T_1 - T_n$  whose pixel values are changed and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area  $T$  according to a bit value;

locating areas  $T_1 - T_n$  and areas  $H_1 - H_m$  in a predetermined same arrangement in said area  $G$ ; and

locating said area  $G$  repeatedly, wherein

said location of said areas  $G$  thus located repeatedly ~~is not dependent on~~ being independent of said digital watermark information.

2. (currently amended) A method of embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising steps of:

dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

defining an area  $G$  consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ ;

allocating each of the areas  $S$  constituting said area  $G$  to some one of: areas  $T_1 - T_n$  whose pixel values are changed, areas  $J_1 - J_k$  ( $1 \leq k$ ) in which information  $p_1 - p_k$  ( $1 \leq k$ ) specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$  in said areas  $T_1 - T_n$ , and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area  $T$  according to a bit value;

locating areas  $T_1 - T_n$ , areas  $J_1 - J_k$  and areas  $H_1 - H_m$  in a predetermined same arrangement in said area  $G$ ; and

locating said area  $G$  repeatedly, wherein

said location of said areas  $G$  thus located repeatedly ~~is not dependent on~~ being independent of said digital watermark information.

3. (original) The method of embedding digital watermark information according to Claim 2, wherein:

said digital watermark information  $b_1 - b_n$  is embedded by increasing or

decreasing pixel data values in the corresponding areas  $T_1 - T_n$  according to a bit value (0, 1) of each bit of the digital watermark information  $b_1 - b_n$ ; and

said information  $p_1 - p_k$  specifying said embedding format is embedded such that said information indicates a pattern of respective increasing/decreasing directions in the area  $T_1 - T_n$  for a bit value of the digital watermark information, in each area  $G$  to which the areas  $J_1 - J_k$  embedded with said information  $p_1 - p_k$  belong.

4. (previously presented) The method of embedding digital watermark information according to Claim 1, wherein:

each of said areas  $G$  includes said areas  $H_1 - H_m$  which have been predetermined in a location so as to be asymmetric in vertical and horizontal directions in the area  $G$  in question.

5. (previously presented) A method of extracting digital watermark information, for extracting the digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded, comprising steps of:

dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas  $S$ ;

recognizing a plurality of areas  $G$  each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ , said plurality of areas  $T_1 - T_n$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas  $S$ ; and extracting the digital watermark information  $b_1 - b_n$  from the recognized areas  $T_1 - T_n$ .

6. (previously presented) A method of extracting digital watermark information, for extracting the digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded, comprising steps of:

dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels; detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas  $S$ ;

recognizing a plurality of areas  $G$  each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ , said plurality of areas  $G$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas  $S$ ;

in each of the plurality of areas  $G$  recognized, extracting information  $p_1 - p_k$  ( $1 \leq k$ ) from areas  $J_1 - J_k$  in which said information  $p_1 - p_k$  ( $1 \leq k$ ) in which said information  $p_1 - p_k$  ( $1 \leq k$ ) should be embedded, said information  $p_1 - p_k$  specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$

respectively in said areas  $T_1 - T_n$ ;

recognizing the embedding format of the digital watermark information  $b_1 - b_n$  in the areas  $T_1 - T_n$  in the area G in question; and

extracting the digital watermark information  $b_1 - b_n$  from the areas  $T_1 - T_n$ , according to the recognized embedding format.

7. (original) The method of extracting digital watermark Information according to Claim 6, wherein:

for each of the plurality of groups G recognized, the information  $p_1 - p_k$  embedded in the areas  $J_1 - J_k$  is extracted to recognize a pattern of increasing/decreasing directions of pixel data values for a bit value of the digital watermark information, in the area G in question; and

each bit value of the digital watermark information  $b_1 - b_n$  embedded in the areas  $T_1 - T_n$  is detected according to the recognized pattern of increasing/decreasing directions.

8. (previously presented) The method of extracting digital watermark information according to Claim 5, wherein a plurality of areas H are detected from each of the areas G;

the detected areas H are compared with a predetermined location in the areas  $H_1 - H_m$ , said predetermined location being determined in advance such that the areas H become asymmetric in vertical and horizontal directions in the area G in

question; and

contents of image processing carried out on the image data are judged.

9. (currently amended) A program product for making a computer execute a method of embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, in image data, comprising:

codes for dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

codes for defining an area  $G$  consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ ;

codes for allocating each of the area  $S$  constituting said area  $G$  to some one of: areas  $T_1 - T_n$  whose pixel values are changed and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

codes for corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area  $T$  according to a bit value;

codes for locating one or more areas  $T_1 - T_N$  and one or more areas  $H_1 - H_m$  in a predetermined same arrangement in said area  $G$ ;

codes for locating said area  $G$  repeatedly, wherein

said location of said areas  $G$  thus located repeatedly ~~is not dependent on~~  
being independent of said digital watermark information; and

a computer readable storage medium for holding the codes.

10. (currently amended) A program product for making a computer execute a method of embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising:

codes for dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

codes for defining an area  $G$  consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ ;

codes for allocating each of the areas  $S$  constituting said area  $G$  to some one of: areas  $T_1 - T_n$  whose pixel values are changed, areas  $J_1 - J_k$  ( $1 \leq k$ ) in which information  $p_1 - p_k$  ( $1 \leq k$ ) specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$ , a bit value of the digital watermark information being 0 or 1, in said areas  $T_1 - T_n$ , and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

codes for corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area  $T$  according to a bit value;

codes for locating one or more areas  $T_1 - T_n$ , and areas  $J_1 - J_k$  in a predetermined same arrangement in said area  $G$ ;

codes for locating said area  $G$  repeatedly, wherein

said location of said area  $G$  thus located repeatedly ~~is not dependent on being~~ independent of said digital watermark information; and

a computer readable storage medium for holding the codes.

11. (original) The program product according to Claim 10, further comprising:  
codes for embedding said digital watermark information  $b_1 - b_n$  by increasing or decreasing pixel data values in the corresponding areas  $T_1 - T_n$  according to a bit value (0, 1) of each bit of the digital watermark information  $b_1 - b_n$ ; and

codes for embedding said information  $p_1 - p_k$  specifying said embedding format such that said information indicates a pattern of respective increasing/decreasing directions in the areas  $T_1 - T_n$  for a bit value of the digital watermark information, in each area  $G$  to which the areas  $J_1 - J_k$  embedded with said information  $p_1 - p_k$  belong.

12. (previously presented) The program product according to Claim 9, wherein:

each of said areas  $G$  includes a plurality of said areas  $H_1 - H_m$  which have been predetermined in a location so as to be asymmetric in vertical and horizontal directions in the area  $G$  in question.

13. (previously presented) A program product for making a computer execute a method of extracting digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded, comprising:

codes for dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;



codes for detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas S;

codes for recognizing a plurality of areas  $T_1 - T_n$  each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas S, said plurality of areas  $T_1 - T_n$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas S;

codes for extracting the digital watermark information  $b_1 - b_n$  from the recognized areas  $T_1 - T_n$ ; and

a computer readable storage medium for holding the codes.

14. (previously presented) A program product for making a computer execute a method of extracting digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded, comprising:

codes for dividing the image data into a plurality of areas S each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

codes for detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas S codes for recognizing a plurality of areas G each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas S, said plurality of areas G being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and

locations of predetermined areas  $H_1 - H_m$  in the areas  $S$  ;

codes for extracting, in each of the plurality of areas  $G$  recognized,  
information  $p_1 - p_k$  ( $1 \leq k$ ) from areas  $J_1 - J_k$  in which said information  $p_1 - p_k$  ( $1 \leq k$ )  
should be embedded, said information  $p_1 - p_k$  specifying an embedding format for  
embedding said digital watermark information  $b_1 - b_n$  respectively in said areas  $T_1 -$   
 $T_n$ ;

codes for recognizing the embedding format of the digital watermark  
information  $b_1 - b_n$  in the areas  $T_1 - T_n$  in the area  $G$  in question;

codes for extracting the digital watermark information  $b_1 - b_n$  from the areas  $T_1$   
 $- T_n$ , according to the recognized embedding format; and

a computer readable storage medium for holding the codes.

15. (original) The program product according to Claim 14, further comprising:  
codes for extracting, for each of the plurality of groups  $G$  recognized, the  
information  $p_1 - p_k$  embedded in the areas  $J_1 - J_k$ , to recognize a pattern of  
increasing/decreasing directions of pixel data values for a bit value of the digital  
watermark information, in the area  $G$  in question, and to detect each bit value of the  
digital watermark information  $b_1 - b_n$  embedded in the areas  $T_1 - T_n$  according to the  
recognized pattern of increasing/decreasing directions.

16. (original) The program product according to Claim 13, further comprising:  
codes for detecting a plurality of areas  $H$  from each of the areas  $G$ ;

codes for comparing the detected areas H with an embedding pattern for the areas H, said embedding pattern being determined in advance such that the areas H become asymmetric in vertical and horizontal directions in the area G in question; and

codes for judging contents of image processing carried out on the image data.

17. (currently amended) An apparatus for embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising:

a processing part for dividing the image data into a plurality of areas S each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

a processing part for defining an area G consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas S;

a processing part for allocating each of the areas S constituting said area G to some one of: areas  $T_1 - T_n$  whose pixel values are changed and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

a processing part for corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area T according to a bit value;

a processing part for locating one or more areas  $T_1 - T_n$ , and one or more areas  $H_1 - H_m$  in a predetermined same arrangement in said area G; and

a processing part for locating said area G repeatedly, wherein

said location of said areas G thus located repeatedly is not dependent

~~on~~being independent of said digital watermark information.

18. (currently amended) An apparatus for embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising:

a processing part for dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

a processing part for defining an area  $G$  consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ ;

a processing part for allocating each of the areas  $S$  constituting said area  $G$  to some one of: areas  $T_1 - T_n$  whose pixel values are changed, areas  $J_1 - J_k$  ( $1 \leq k$ ) in which information  $p_1 - p_k$  ( $1 \leq k$ ) specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$  in said areas  $T_1 - T_n$ , and areas  $H_1 - H_m$  ( $1 \leq m$ ) whose pixel values are not changed;

a processing part for corresponding each of said  $T_1 - T_n$  whose pixel values are changed, to each of said digital watermark information  $b_1 - b_n$  and changing the pixel value of each area  $T$  according to a bit value;

a processing part for locating one or more areas  $T_1 - T_n$ , one or more areas  $J_1 - J_k$  and one or more areas  $H_1 - H_m$  in a predetermined same arrangement in said area  $G$ ; and

a processing part for locating said area  $G$  repeatedly, wherein

said location of said areas  $G$  thus located repeatedly ~~is not dependent~~  
~~on~~being independent of said digital watermark information.

19. (original) The apparatus for embedding digital watermark information according to Claim 18, further comprising:

a processing part for embedding said digital watermark information  $b_1 - b_n$  by increasing or decreasing pixel data values in the corresponding areas  $T_1 - T_n$  according to a bit value (0, 1) of each bit of the digital watermark information  $b_1 - b_n$ ; and

a processing part for embedding said information  $p_1 - p_k$  specifying said embedding format such that said information indicates a pattern of respective increasing/decreasing directions in the area  $T_1 - T_n$  for a bit value of the digital watermark information, in each area  $G$  to which the areas  $J_1 - J_k$  embedded with said information  $p_1 - p_k$  belong.

20. (previously presented) The apparatus for embedding digital watermark information according to Claim 17, wherein:

each of said areas  $G$  includes a plurality of areas  $H_1 - H_m$  which have been predetermined in a location so as to be asymmetric in vertical and horizontal directions in the area  $G$  in question.

21. (previously presented) An apparatus for extracting digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded,

comprising:

a processing part for dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

a processing part for detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas  $S$ ;

a processing part for recognizing a plurality of areas  $T_1 - T_n$  each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ , said plurality of areas  $T_1 - T_n$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas  $S$ ; and

a processing part for extracting the digital watermark information  $b_1 - b_n$  from the recognized areas  $T_1 - T_n$ .

22. (previously presented) An apparatus for extracting digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data  $I_n$  in which said digital watermark information is embedded, comprising:

a processing part dividing the image data into a plurality of areas  $S$  each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

a processing part for detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas  $S$ ;

a processing part for recognizing a plurality of areas  $G$  each consisting of  $P \times$

$Q$  ( $1 \leq P, Q$ ) of the areas  $S$ , said plurality of areas  $G$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas  $S$ ; a processing part for extracting, in each of the plurality of areas  $G$  recognized, information  $p_1 - p_k$  ( $1 \leq k$ ) from areas  $J_1 - J_k$  in which said information  $p_1 - p_k$  ( $1 \leq k$ ) should be embedded, said information  $p_1 - p_k$  specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$  respectively in said areas  $T_1 - T_n$ ;

a processing part for recognizing the embedding format of the digital watermark information  $b_1 - b_n$  in the areas  $T_1 - T_n$  in the area  $G$  in question; and

a processing part for extracting the digital watermark information  $b_1 - b_n$  from the areas  $T_1 - T_n$ , according to the recognized embedding format.

23. (original) The apparatus for extracting digital watermark information according to Claim 22, further comprising:

a processing part for extracting, for each of the plurality of groups  $G$  recognized, the information  $p_1 - p_k$  embedded in the areas  $J_1 - J_k$ , to recognize a pattern of increasing/decreasing directions of pixel data values for a bit value of the digital watermark information, in the area  $G$  in question, and to detect each bit value of the digital watermark information  $b_1 - b_n$  embedded in the areas  $T_1 - T_n$ , according to the recognized pattern of increasing/decreasing directions.

24. (previously presented) The apparatus for extracting digital watermark information according to Claim 21, further comprising:

a processing part for detecting a plurality of areas H from each of the areas G;  
and

a processing part for comparing the detected areas H with a predetermined location in the areas  $H_1 - H_m$ , said predetermined location being determined in advance such that the areas H become asymmetric in vertical and horizontal directions in the area G in question; and

a processing part for judging contents of image processing carried out on the image data.

25. (previously presented) An apparatus for embedding digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ) in image data, comprising:

a processor; and

a storage unit for storing codes for making the processor execute a method of embedding the digital watermark information; wherein:

said codes comprises:

codes for dividing the image data into a plurality of areas S each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

codes for defining a plurality of areas G each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas S;

codes for allocating each of the areas S constituting each area G to some one



of: areas  $T_1 - T_n$  in which said digital watermark information  $b_1 - b_n$ , a bit value of the digital watermark information being 0 or 1, is respectively embedded, areas  $J_1 - J_k$ , ( $1 \leq k$ ) in which information  $P_1 - P_k$  ( $1 \leq k$ ) specifying a embedding format for embedding said digital watermark information  $b_1 - b_n$  in said areas  $T_1 - T_n$ , and areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded;

codes for locating one or more areas  $T_1 - T_n$ , one or more areas  $J_1 - J_k$ , and one or more areas  $H_1 - H_m$  in a predetermined same arrangement in each area G; and

codes for locating the plurality of areas G in a predetermined rule.

26. (previously presented) An apparatus for extracting digital watermark information  $b_1 - b_n$  ( $2 \leq n$ ), a bit value of the digital watermark information being 0 or 1, from image data in which said digital watermark information is embedded, comprising:

a processor; and

a storage unit for storing codes for making the processor execute a method of extracting the digital watermark information; wherein:

said codes comprises:

codes for dividing the image data into a plurality of areas S each consisting of  $M \times N$  ( $1 \leq M, N$ ) pixels;

codes for detecting areas  $H_1 - H_m$  ( $1 \leq m$ ) in which any of bit information 0 and 1 is not embedded, from said plurality of areas S;

codes for recognizing a plurality of areas  $G$  each consisting of  $P \times Q$  ( $1 \leq P, Q$ ) of the areas  $S$ , said plurality of areas  $G$  being located on said image data, and said recognition being carried out by comparing locations of said detected areas  $H_1 - H_m$  on said image data and locations of predetermined areas  $H_1 - H_m$  in the areas  $S$ ; and codes for extracting, in each of the plurality of areas  $G$  recognized, information  $p_1 - p_k$  ( $1 \leq k$ ) from areas  $J_1 - J_k$  in which said information  $p_1 - p_k$  ( $1 \leq k$ ) should be embedded, said information  $p_1 - p_k$  specifying an embedding format for embedding said digital watermark information  $b_1 - b_n$  respectively in said areas  $T_1 - T_n$ .